## Art and Design Skills Progression Map

| Developmental Bands | Expressive Art and Design in the Early Years Foundation Stage |
| :---: | :---: |
| Three and four year olds will be learning to: | -Explore different materials freely, to develop their ideas about how to use them and what to make. <br> -Develop their own ideas and then decide which materials to use to express them. <br> - Join different materials and explore different textures. <br> -Create closed shapes with continuous lines and begin to use these shapes to represent objects. <br> -Draw with increasing complexity and detail, such as representing a face with a circle and including details. <br> -Use drawing to represent ideas like movement or loud noises. <br> -Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc. <br> -Explore colour and colour mixing. |
| Children in Reception will be learning to: | -Explore, use and refine a variety of artistic effects to express their ideas and feelings. <br> - Create collaboratively, sharing ideas, resources and skills. |
| Early Learning Goal <br> Children at the expected level of development will: | - Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. <br> - Share their creations, explaining the process they have used. |

## Art and Design Skills Progression Map

At St Anne (Stanley) progression in Art and Design is organised through the National Curriculum Programme of Study for Art and Design. Each progression map relates to different statements, drawn from the Key Stage 1 and Key Stage 2 Programmes of Study for Art and Design.

The National Curriculum for Art and Design aims to ensure that all pupils become proficient in drawing, painting, sculpture and other art, craft and design techniques.
KS1: Pupils should be taught to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. Pupils should be taught to use a range of materials creatively to design and make products.

KS2: Pupils should be taught to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

The National Curriculum for Art and Design aims to ensure that all pupils produce creative work, exploring their ideas and recording their experiences.
KS2: Pupils should be taught to create sketch books to record their observations and use them to review and revisit ideas.

|  | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Sketch books | Exploring ideas and experimenting with different materials and methods. | Recording thoughts and ideas, developing skills and experimenting with materials. | Using sketchbooks to generate ideas and observations. <br> Expressing thoughts and observations in sketchbooks. <br> Making records of experiments with various materials. | Using sketchbooks for planning and refining ideas. <br> Recording ideas for materials and composition. <br> Developing skill and technique using various mediums in sketchbooks. | Working collaboratively to explore ideas for meeting a design brief. <br> Developing ideas through sketches. <br> Enhancing knowledge of skill and technique using various mediums in sketchbooks. | Developing ideas through sketches <br> Making personal investigations of interests and recording observations in sketchbooks. <br> Recording experiments with various mediums and trying out techniques and processes in sketchbooks before applying them. |
| Drawing | Topic 1: Skills Lesson 1- Drawing: Experimenting with Media I can experiment with a variety of different | Topic 1: Skills <br> Lesson 3- Texture 1: <br> Taking Rubbings I know that the tool that I use will change how my rubbing looks. | Topic 1: Skills <br> Lesson 1- Tone 1: The Four Rules of Shading I can apply the four rules of shading, using the side of | Topic 1: Skills Lesson 2- Willow Pattern I can make my own willow pattern design by drawing using ink. | Topic 1: Architecture Lesson 1- Drawing: A Walking Line I can use fine control with a pencil to make a detailed | Topic 1: Make my Voice Heard <br> Lesson 1 -Drawing: <br> Zentangle Patterns |

## Art and Design Skills Progression Map



## Art and Design Skills Progression Map

| Drawing |  | Topic 3: Sculpture and Mixed Media Lesson 4- Multimedia Superheroes Part 1 I can draw around a person in an action pose. <br> Topic 3: Sculpture and Mixed Media Lesson 6-Multimedia Superheroes Part 3 I can shade tones to the edge with few gaps and with a neat finish. | Topic 3: Craft Lesson 1Mood Board I can draw what is important in the creation of my own mood board. <br> Topic 3: Craft Lesson 6Sewing a T-Shirt I can draw my chosen shape onto fabric. | I can create a drawing based on a famous piece of art. | more refined version of my original idea. <br> Topic 2: Design for a Purpose Lesson 5- What's in a Name? <br> I can draw a design product based on a word. <br> Topic 2: Design for a Purpose Lesson 6 - Adverts I can draw my product in 2 D or add the design to an existing 3D shape. <br> Topic 3: Every Picture Tells a Story Lesson 2Drawing: Picture the Poet I can draw a portrait using the continuous line method. <br> Topic 3: Every Picture Tells a Story Lesson 3Clacton Pigeon Mural: Banksy <br> I can alter an image to change its political message. <br> Topic 3: Every Picture Tells a Story Lesson 6- Magdalene Odundo I can use 2D drawings to develop my ideas for 3D work. | drawing, using the continuous line method. <br> Topic 3: Still Life Lesson 2 <br> - Still Life Composition <br> I can draw with attention to form, line and layout. <br> Topic 3: Still Life Lesson 3 - Charcoal Still Life <br> I can draw in the style of Camargo's abstract piece 'Still Life 15 ' in which the shapes and lines are simplified and the colours are reduced to greys. <br> Topic 3: Still Life Lesson 4- Negative Medium Still Life I can use other mediums (erasers) to create a negative image. <br> Topic 3: Still Life Lesson 6-Assembling the Memory Box I can represent ideas graphically, |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Painting | Topic 1: Skills <br> Lesson 4- Colour 2: <br> Painting with Colour <br> I can develop my painting skills by mixing primary colours to make secondary colours. <br> Topic 1: Skills <br> Lesson 5- Painting: Colour Mixing <br> I can mix different yellows and blues to make different shades of green. | Topic 1: Skills Lesson 1-Pattern: Repeating Patterns I can choose everyday items to paint with, using these items to create a repeating pattern. <br> Topic 3: Sculpture and Mixed Media Lesson 5-Multimedia Superheroes Part 2 I can blend paint colour washes into artwork. | Topic 2: Prehistoric Art Lesson 1- Painting: Tints and Shades I can make a tint by adding white to a colour and a shade by adding black to a colour. <br> I can use tints and shades of a colour to paint from light to dark. <br> I can paint neatly and smoothly. | Topic 1: Skills Lesson 2- Willow Pattern I can make a willow pattern design by using undiluted ink to add detail; using a water wash to add lighter tones; and adding an outline to my plate. <br> Topic 1: Skills Lesson 4 Painting: Cézanne I can paint in the style of Paul Cézanne by mixing colours like he did and | Topic 1: Architecture Lesson 4-Hundertwasser House <br> I can add colours and motifs to a design to transform the look of a building. <br> Topic 1: Architecture Lesson 5- Be an Architect I can use painting to reimagine a building based on an architectural style. | Topic 1: Make my Voice Heard Lesson 5 - Guernica <br> 2: Pablo Picasso <br> I can use paint to produce a carefully finished piece of art in the style of Picasso's 'Guernica'. <br> I can keep balance in my final composition by viewing my work from a distance to see where tones of black white and grey should be used. |

## Art and Design Skills Progression Map



## Art and Design Skills Progression Map

|  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Sculpture/Craft | Topic 1: Skills Lesson 2- Design: Lego Printing I can create simple block designs or patterns when printing. | Topic 1: Skills <br> Lesson 5/6 - Craft: Clay <br> Patterns <br> I can create repeating patterns in clay. | Topic 1: Skills <br> Lesson 5- Craft and <br> Design: Craft Puppets I can use a variety of materials to make a puppet figure in three dimensions. | Topic 1: Skills Lesson 1- Optical Illusions I can create an image using the principles of lenticular printing. | Topic 1: Architecture Lesson 3- House Monoprints I can select a suitable area from my previous house drawing using cropping methods. | Topic 1: Make my Voice Heard Lesson 6- Clay Sculpture I can create a sculpture of a head using clay. |
|  | Topic 1: Skills <br> Lesson 6- Craft: Printing I can use two different printing techniques to make a print. | Topic 2: Human Form Lesson 4-Making Faces I can create a collage of facial features. | I can make the various parts of my puppet to the correct proportions. | Topic 1: Skills Lesson 3Craft: Soap Sculptures I can use tools and my hands to carve, model and refine my sculpture. | I can create a clear print. | I can convey a message or emotion in my sculpture by using clay sculpting tools and adding facial features using additional pieces of clay. |
|  | Topic 3: Sculpture <br> Lesson 2 - Giant Spider Model Part 1 <br> I can create different parts of a sculpture using a range of materials and secure parts of a sculpture together. | Lesson 6- Clothes Peg Figures I can make a clothes peg figure using a variety of materials. | Topic 1: Skills <br> Lesson 6- Craft and Design: Shadow Puppets I can design a shadow puppet, showing its features through its silhouette. | I can use a variety of tools to scratch shapes or textures into my sculpture. | Purpose Lesson 6-Adverts I can work in a team to create and then "sell" a product idea to a client. | I can keep clay malleable using a drop of water. |
|  |  | materials. <br> Topic 3: Sculpture and Mixed Media Lesson 2/3Superhero Figures I can create a human | through its silhouette. <br> I can make and decorate a shadow puppet theatre. <br> Topic 3: Craft | Topic 2: Sculpture Lesson 1- Pattern 1: Stamp Printing I can make my own stamps using geometric shapes. | I can draw my product in 2D or add the design to an existing 3D shape. <br> Topic 3: Every Picture Tells a Story Lesson 4- | Topic 2: Photography Lesson 2-Photomontage I can create a photomontage image by selecting images and creating a new image with |
|  | Topic 3: Sculpture <br> Lesson 3- Giant Spider <br> Model Part 2 <br> I can paint onto 3D surfaces using appropriate methods. | figure sculpture by: bending wire/pipe cleaners into an appropriate shape and making legs, arms and | Lesson 1-Mood Board I can design and construct a mood board. | When printing, I can use repeating and symmetrical patterns. | Inspired by Rorschach <br> I can use limited materials to create a symmetrical abstract print. | them. |
|  | Topic 3: Sculpture <br> Lesson 5 - Snail Sculptures I can use moulding clay to create a sculpture. | I can show awareness of the proportions of limbs in my sculptures. | Topic 3: Craft <br> Lesson 2/3-Tie-dyeing Materials <br> I can use the process of tiedyeing to decorate a t-shirt. | Topic 2: Sculpture Lesson 4- Making Maracas from Recycled Materials I can use recycled materials to construct an instrument. | I can use my imagination to interpret and add detail to my image. | I can take photographs and make choices about how to edit and use them in context. <br> Topic 2: Photography |
|  | I can use etching tools to create patterns. |  | Lesson 4- Paper Weaving I can use the warp and weft technique in paper weaving. <br> Topic 3: Craft | Topic 2: Sculpture Lesson 5- El Anatsui I can create an abstract sculpture from recycled materials. |  | Lesson 4-Macro <br> Photography <br> I can create a close up photograph of a natural form and edit the |

## Art and Design Skills Progression Map



KS1: Pupils should be taught to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. KS2: Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.
Year 1
Year 2
Year 3
Year 4
Year 5
Year 6

| Shape | Topic 1: Skills <br> Lesson 1- Drawing: Experimenting with Media <br> I can draw around a variety of shapes. <br> I can work to overlap shapes in my designs. <br> Topic 2: Landscapes using Different Media <br> Lesson 1- Shape: Abstract Compositions <br> I can create an abstract piece using different colours and shapes in an interesting way. <br> I can use circles and ovals in my work to make abstract compositions. <br> Topic 2: Landscapes using Different Media <br> Lesson 2- Seaside Landscape I can cut complex shapes using scissors safely and carefully. | Topic 1: Skills <br> Lesson 4- Texture 2: Frottage I can make decisions about my work and create a final piece by: carefully tearing my rubbings into shapes and arranging the shapes into a picture. <br> Topic 2: Human Form Lesson 4- Making Faces I can create a collage of facial features with attention to shape. <br> Topic 3: Sculpture and Mixed Media <br> Lesson 4- Multimedia Superheroes Part 1 I can add appropriate shapes and words to a piece of art. |
| :---: | :---: | :---: |

## Topic 1: Skills <br> Lesson 3- Shape: Seeing <br> Simple Shapes and Geometry

I can see basic geometrical shapes when I draw objects.

I can use these shapes to help me draw, design and decorate more accurately.

Topic 1: Skills
Lesson 4-Drawing: My Toy Story
I can recognise and describe can recognise and describe my drawing by sketching my drawing by sket
lines to show these

Topic 2: Prehistoric Art Lesson 3- Charcoal Animals I can identify key 2D shapes in an image.

I can apply and blend
charcoal to create form, tone and shape.

Topic 1: Skills Lesson 3Craft: Soap Sculptures I can draw a design for a three-dimensional piece.

I can use a variety of tools to scratch shapes or textures into my sculpture

Topic 1: Skills Lesson 5Drawing: Still Life
I can use light, medium and dark tones to make the drawing look threedimensional.

Topic 2: Sculpture Lesson 1- Pattern 1: Stamp Printing
can make my own stamp using geometric shapes.

Topic 2: Sculpture Lesson 3- Pattern 3: Flower of Life
can use a compass safely and accurately to divide a

| Topic 1: Architecture Lesson 1- Drawing: A Walking Line I can use fine control with a pencil to make a detailed and analytical observational drawing. | Topic 1: Make my Voice |
| :---: | :---: |
|  | Hear |
|  | Lesson 2 - Graffiti Art |
|  | Tag |
|  | I can add a 3D shadow my tag. |
|  |  |
| Topic 1: Architecture Lesson 2- House | He |
|  | Kollwitz |
| Drawing | I can alter |
| I can draw a hous, from observation, | features (eyebrows, mou |
|  | etc.) to change |
| looking closely at | emotional expression of portrait. |
| details such as roof tiles and bricks to interpret them accurately. |  |
|  | Heard Lesson 4-Guern |
| Topic 2: Design for a | Pablo Picas |
| Purpose Lesson $2-$Coat of Arms | I can plan and create a |
|  | drawn composition in |
| I can design my own | style of Picasso 'Guernica' |
| coat of arms by selecting and placing |  |
| imagery appropriately within a shape. | Topic 1: Make my Voice |
|  | Heard Lesson 6- Clay |
|  | Sculptur |

## Art and Design Skills Progression Map

| Shape | I can compose a beach scene using shapes provided and my imagination. | Topic 3: Craft Lesson 1-Mood Board I can cut images into shapes to add to my mood board. <br> Topic 3: Craft Lesson 6-Sewing a T-Shirt I can draw my chosen shape onto fabric. <br> I can cut fabric into a shape, neatly and accurately. | circle into arcs to recreate the flower of life pattern. <br> Topic 2: Sculpture Lesson 4-Making Maracas from Recycled Materials I can create circular prints of consistent size and shape. <br> Topic 2: Sculpture Lesson 6-Sokari Douglas Camp I can use recycled materials to create the shape of a word. <br> Topic 3: Every Picture Tells a Story I can analyse the formal elements in a picture. | Topic 2: Design for a Purpose Lesson 4Designing Spaces I can cut out the main shapes from my design, so that I can manipulate, trim and adapt them before deciding on a final design. <br> Topic 2: Design for a Purpose Lesson 6Adverts <br> I can draw my product in 2D or add the design to an existing 3D shape. <br> Topic 3: Every Picture Tells a Story Lesson 2- Drawing: Picture the Poet I can use text to add detail to my portrait: varying the size of the words, varying the size of individual letters and placing the letters artistically. <br> Topic 3: Every Picture Tells a Story Lesson 4Inspired by Rorschach I can use limited materials to create a symmetrical abstract image. <br> Topic 3: Every Picture Tells a Story Lesson 6Magdalene Odundo I can use 2D drawings to develop my own ideas for 3D work. | I can use different sculpting tools to create my chosen shapes. <br> Topic 2: Photography Lesson 2-Photomontage I can create a photomontage image by selecting images and creating a new image with them. <br> Topic 3: Still Life <br> Lesson 2 - Still Life <br> Composition <br> I can draw with attention to form, line and layout. <br> Topic 3: Still Life <br> Lesson 3- Charcoal Still <br> Life <br> I can create clear lines and shapes. <br> I can draw in the style of Camargo's abstract piece 'Still Life 15 ' in which the shapes are simplified and the colours are reduced to greys. <br> Topic 3: Still Life Lesson 4- Negative Medium Still Life I can use an eraser as a medium to create lines and shapes in my still life study. <br> Topic 3: Still Life Lesson 5-Still Life in Colour <br> I can paint with attention to form line and layout. |
| :---: | :---: | :---: | :---: | :---: | :---: |

## Art and Design Skills Progression Map

| Pattern | Topic 1: Skills Lesson 2- Design: Lego Printing <br> I can create simple block designs or patterns when printing. <br> I can work carefully and accurately when making my patterns. <br> Topic 3: Sculpture Lesson 5- Snail Sculptures <br> I can sketch a pattern from observations, using lines, curls and circles. <br> I can work carefully to make sure that my patterns are even and regular. <br> I can use etching tools to create patterns. | Topic 1: Skills Lesson 1Pattern: Repeating Patterns I can create patterns by repeating lines, shapes, tones or colours. <br> I can use everyday items to create a repeating pattern. <br> Topic 1: Skills Lesson 2Craft: Weaving a Picture I can thread strips of paper to create a weave pattern. <br> Topic 1: Skills Lesson 5/6Craft: Clay Patterns I can create repeating patterns in clay. | Topic 3: Craft Lesson 2/3-Tie-dyeing Materials I can produce different patterns by tying up cloth in different ways. <br> Topic 3: Craft Lesson 4Paper Weaving I can use the warp and weft technique to create weave patterns. <br> Topic 3: Craft Lesson 5Weaving Other Materials I can weave patterns with a range of materials. <br> Topic 3: Craft Lesson 5Weaving Other Materials I can weave patterns with a range of materials. | Topic 1: Skills Lesson 2Willow Pattern <br> I can create a willow pattern design. <br> Topic 2: Sculpture Lesson <br> 1-Pattern 1: Stamp Printing <br> I can make my prints unique through my use of pattern. <br> Topic 2: Sculpture Lesson 2- Pattern 2: Reflection and Symmetry I can apply techniques of reflection and symmetry to create a flip pattern. <br> Topic 2: Sculpture Lesson 3- Pattern 3: Flower of Life <br> I can use a compass to recreate the flower of life pattern. <br> Topic 2: Sculpture Lesson 4- Making Maracas from Recycled Materials I can use prints of consistent size and shape to create a pattern. <br> Topic 2: Sculpture Lesson 5- El Anatsui I can arrange recycled materials (lids) into patterns. | Topic 1: Architecture Lesson 4 Hundertwasser House I can add colours and motifs to a design to transform the look of a building. <br> Topic 3: Every Picture Tells a Story Lesson 3- Clacton Pigeon Mural: Banksy I can analyse a work of street art. <br> Topic 3: Every Picture Tells a Story Lesson 4 Inspired by Rorschach I can use limited materials to create a symmetrical abstract image. | Topic 1: Make my Voice Heard Lesson 1-Drawing: Zentangle Patterns I can create a design matrix by drawing different Zentangle patterns. <br> Topic 2: Photography Lesson 1-Painting: Impressionism I can paint skilfully by mixing complex colours and patterns. <br> Topic 3: Still Life Lesson 1- Learning About the Work of Edward Hopper I can analyse and evaluate artwork using the following fundamental elements: ‘say what you see'/scene; technique; form and shape; colour and light; and the title. |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Colour | Topic 1: Skills <br> Lesson 3- Colour 1: <br> Making Colours <br> I can mix primary colours to make secondary colours. <br> Topic 1: Skills <br> Lesson 4- Colour 2: Painting with Colour | Topic 1: Skills <br> Lesson 3- Texture 1: Taking Rubbings <br> I can use colour to create different effects. <br> Topic 2: Human Form Lesson 1- Drawing: Shading I can control my pencil to create dark and light tones. | Topic 1: Skills Lesson 1Tone 1: The Four Rules of Shading I can apply the four rules of shading. <br> Topic 1: Skills Lesson 2Tone 2: Shading from Light to Dark | Topic 1: Skills Lesson 4Painting: Cézanne I can paint in the style of Paul Cézanne by: mixing colours like he did and using the same brush stroke technique. <br> Topic 1: Skills Lesson 5Drawing: Still Life | Topic 1: Architecture Lesson 1- Drawing: A Walking Line I can add tonal graduation using a 2 B pencil. <br> Topic 1: Architecture Lesson 2- House Drawing | Topic 1: Make my Voice Heard Lesson 2- Graffiti Artists' Tag I can create my own graffiti tag using two contrasting colours. <br> Topic 1: Make my Voice Heard Lesson 3- Kathe Kollwitz |

## Art and Design Skills Progression Map



## Art and Design Skills Progression Map



## Art and Design Skills Progression Map

| Line | Lesson 1- Line 1: Exploring Line I can experiment with different resources to create different lines and use lines to create a drawing. <br> Topic 3: Sculpture <br> Lesson 4- Line 2: Making Waves I can use a variety of different mediums to make different types of lines. <br> I know that there are many different ways of drawing lines, and that they feel different to make, and that they look different. | I can create a portrait in the style of Julian Opie by drawing long lines and adding details using only dots and small lines. <br> Topic 3: Sculpture and Mixed Media <br> Lesson 5-Multimedia <br> Superheroes Part 2 <br> I can create shadow effects within artwork by outlining the figures in black. | the straight lines found in man-made objects. | I can sketch an outline of the still life objects using symmetry lines. <br> Topic 3: Every Picture Tells a Story I can analyse the formal elements in a picture. | lines that are already there. <br> Topic 1: Architecture Lesson 2- House Drawing I can draw a house from observation, with attention to line. <br> Topic 3: Every Picture Tells a Story Lesson 2Drawing: Picture the Poet I can draw a portrait using the continuous line method. <br> Topic 3: Every Picture Tells a Story Lesson 6Magdalene Odundo <br> I can create different types of lines (curved, 'free', ellipses etc.). | Topic 2: Photography Lesson 5-Self Portraits I can develop a photograph into a line drawing, using the continuous line method. <br> Topic 3: Still Life Lesson 3- Charcoal Still Life <br> I can draw in the style of Camargo's abstract piece 'Still Life 15 ' in which the lines are simplified. <br> Topic 3: Still Life Lesson 4-Negative Medium Still Life I can use different mediums to create lines. <br> Topic 3: Still Life <br> Lesson 6- Assembling the Memory Box I can add lines to create the mood I want to depict e.g. scribbles might show confusion. |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Form | Topic 3: Sculpture <br> Lesson 2- Giant Spider Model Part <br> 1 <br> I can create different parts of a sculpture. <br> I can secure parts of a sculpture together. <br> I can create 3D sculptures from a range of materials. <br> Topic 3: Sculpture <br> Lesson 3- Giant Spider Model Part <br> 2 <br> I can paint onto 3D surfaces using appropriate methods. | Topic 2: Human Form Lesson 6- Clothes Peg Figures <br> I can make a clothes peg figure using a variety of materials. <br> Topic 3: Sculpture and Mixed Media Lesson 2/3-Superhero Figures <br> I can create a superhero sculpture by: bending wire/pipe cleaners into a superhero shape and making legs, arms and a body using plasticine <br> I can show awareness of the proportions of limbs in my sculpture. | Topic 1: Skills Lesson 5Craft and Design: Craft Puppets <br> I can use a variety of materials to make a 3D puppet figure. <br> I can make the various parts of my puppet to the correct proportions. <br> Topic 1: Skills Lesson 6Craft and Design: Shadow Puppets <br> I can make a shadow puppet, showing its features through its silhouette. <br> I can make and decorate a shadow puppet theatre. | Topic 1: Skills Lesson 3 Craft: Soap Sculptures I can use tools and my hands to carve, model and refine my sculpture. <br> Topic 2: Sculpture Lesson 4- Making Maracas from Recycled Materials I can use recycled materials to construct an instrument. <br> Topic 2: Sculpture Lesson 5- El Anatsui I can create an abstract sculpture from recycled materials. <br> Topic 2: Sculpture Lesson 6 - Sokari Douglas Camp | Topic 2: Design for a <br> Purpose <br> Lesson 6- Adverts <br> I draw my product in 2D or add the design to an existing 3D shape. <br> Topic 3: Every Picture Tells a Story Lesson 3- Clacton Pigeon Mural: Banksy I can evaluate and analyse a work of street art. <br> Topic 3: Every Picture Tells a Story Lesson 6- Magdalene Odundo | Topic 1: Make my Voice Heard <br> Lesson 2- Graffiti Artists' <br> Tag <br> I can add a 3D shadow to my tag. <br> Topic 1: Make my Voice Heard Lesson 6- Clay Sculpture <br> I can create a sculpture of a head using clay. <br> I can convey a message or emotion in my sculpture by using clay sculpting tools and adding facial features using additional pieces of clay. |

## Art and Design Skills Progression Map

|  |  |  | Topic 2: Prehistoric Art Lesson 3 - Charcoal Animals I can apply and blend charcoal to create form, tone and shape. | I can use recycled materials to create a sculpture of a word. | I can use 2D drawings to develop my ideas for 3D work. | I can keep clay malleable using a drop of water. |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Space | Topic 1: Skills <br> Lesson 6- Craft: Printing <br> I can make a print of a Tudor style house in the Great Fire of London. <br> Topic 2: Landscapes using Different Media <br> Lesson 1- Shape: Abstract <br> Compositions <br> I can create an abstract composition using different colours and shapes. | Topic 1: Skills <br> Lesson 4- Texture 2: Frottage <br> I can make decisions about my work and create a final piece by: carefully tearing my rubbings into shapes and arranging the shapes into a picture. <br> Topic 2: Human Form Lesson 5 - Opie Style Portraits I can create a portrait in the style of Julian Opie by drawing long lines and adding detail using only dots and small lines. <br> Topic 3: Sculpture and Mixed Media Lesson 4- Multimedia Superheroes Part 1 I can add shapes and words to a superhero art piece. | Topic 1: Skills <br> Lesson 3-Shape: Seeing <br> Simple Shapes and <br> Geometry <br> I can use basic geometrical shapes and guidelines to set out and construct more complicated images from observation. <br> Topic 1: Skills Lesson $4-$ Drawing: My Toy Story I can start my drawing by sketching the shapes in an object and complete my drawing by adding detail. <br> Topic 2: Prehistoric Art Lesson 3- Charcoal Animals I can use key 2D shapes in an image to create a large scale copy of a small sketchbook study. <br> Topic 3: Craft Lesson 6 - Sewing a T-Shirt I can sew a running stitch. | Topic 1: Skills Lesson 2Willow Pattern I can maintain balance in my work, with no large blank areas left unfilled. <br> Topic 2: Sculpture Lesson 5- El Anatsui I can arrange recycled materials (lids) into patterns leaving no gaps. <br> Topic 2: Sculpture Lesson 6 - Sokari Douglas Camp I can use recycled materials to create the shape of a word. <br> I can take care to ensure that each letter fills as much of the card as possible and all letters are evenly spaced. <br> Topic 3: Every Picture Tells a Story Lesson 1Texture: Charcoal MarkMaking. <br> I can make small sample drawings that fill the whole page. <br> Topic 3: Every Picture Tells a Story I can analyse the formal elements in a picture. | Topic 1: Architecture <br> Lesson 1 - Drawing: A Walking Line <br> I can use fine control with a pencil to make a detailed, analytical observational drawing. <br> Topic 1: Architecture <br> Lesson 2-House <br> Drawing <br> I can draw a picture of a house from observation. <br> Topic 1: Architecture Lesson 3 - House <br> Monoprints <br> I can use a sketch to create a simple, clear line drawing on paper, filling the page. <br> Topic 3: Every Picture Tells a Story Lesson 2 - Drawing: Picture the Poet I can use text to add detail to my portrait: varying the size of the words, varying the size of individual letters and placing the letters artistically. <br> Topic 3: Every Picture Tells a Story <br> Lesson 5 - The Front Line: John Singer Sargent I can demonstrate my understanding of a | Topic 1: Make my Voice Heard Lesson 3- Kathe Kollwitz <br> I can position the features within a portrait. <br> Topic 1: Make my Voice Heard Lesson 4-Guernica 1: Pablo Picasso <br> I can create a drawn composition in the style of Picasso's 'Guernica'. <br> Topic 1: Make my Voice Heard Lesson 5- Guernica <br> 2: Pablo Picasso <br> I can keep balance in my final composition by viewing my work from a distance. <br> Topic 2: Photography <br> Lesson 3- Truisms <br> I make choices about photographing aspects of the environment. <br> Topic 3: Still Life <br> Lesson 2 - Still Life <br> Composition <br> I can draw with attention to form, line and layout. <br> Topic 3: Still Life <br> Lesson 4 - Negative <br> Medium Still Life <br> I can use my original drawings as a reference to get the composition of my picture accurate. <br> Topic 3: Still Life |

## Art and Design Skills Progression Map



The National Curriculum for Art and Design aims to ensure that all pupils know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.
The National Curriculum for Art and Design further aims to ensure that all pupils evaluate and analyse creative works using the language of art, craft and design
KS1: Pupils should be taught about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.
KS2: Pupils should be taught about great artists, architects and designers in history.

|  | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Knowledge of Creative Works | Topic 1: Skills <br> Lesson 1- Drawing: <br> Experimenting with Media Exploring the use of shape and bold, bright colours contained within the circles of Wassily Kandinsky's 'Squares with concentric circles'. <br> Exploring the work of Renata Bernal's ('Red Mardi Gras') and the way in which this piece is more fluid than Kandinsky's and features a range of reds. <br> Exploring the use of line in the work of Ilya Bolotowsky's ('Red Tondo III'), focussing on the way in which the edge of the work is not rectangular, although the design inside uses straight lines. <br> Topic 1: Skills Lesson 5Painting: Colour Mixing Exploring the use of primary and secondary colours in the work of Jasper John ( ${ }^{\mathbf{~} 0-9}{ }^{\mathbf{9}}$ ). | Topic 1: Skills <br> Lesson 4 - Texture 2: <br> Frottage <br> Exploring the technique of frottage through the work of Max Ernst ('The Bride of the Wind'). | Topic 1: Skills Lesson 4 - Drawing: My Toy Story Exploring the use of shape in the work of Amanda Jackson. <br> Topic 1: Skills | Topic 1: Skills Lesson 1: Optical Illusions Exploring the 3D lenticular artwork of $\mathbf{L u z}$ Perez Ojeda. <br> Topic 1: Skills Lesson 2Willow Pattern | Topic 1: Architecture <br> Lesson 1: Drawing: A <br> Walking Line <br> Exploring the technique of tonal gradation through the work of Paul Klee <br> ('Burdened Children'). | Topic 1: Make my Voice Heard Lesson 2 - Graffiti Artists' Tag Exploring different styles of graffiti art e.g. tag, blockbuster, stencil, poster, sticker etc. |
|  |  | Topic 2: Human Form <br> Lesson 1 - Drawing: Shading <br> Exploring the use of tone in the work of Nancy McCroskey ('Suite in Black, White and Grey'). | Lesson 5 - Craft and Design: Craft Puppets Exploring the puppets created by Paul Klee. <br> Topic 1: Skills Lesson 6-Craft and | Exploring the willow pattern designed by Thomas Minton. <br> Topic 1: Skills Lesson 3 Craft: Soap Sculptures Exploring soap sculptures | Topic 1: Architecture <br> Lesson 4 - Hundertwasser <br> House <br> Exploring the architectural style of Friedensreich <br> Hundertwasser <br> ('Hundertwasser House'). | Topic 1: Make my Voice Heard Lesson 3- Kathe Kollwitz <br> Exploring the use of emotional expression in the work of Kathe Kollwitz ('Helft Russland' and 'Need'). |
|  |  | Topic 2: Human Form <br> Lesson 2- Tone 1: 3D Pencil <br> Drawings <br> Exploring the use of shading and tone to create 3D effects in the work of Ed Ruscha ('Ribbon Words'). | Design: Shadow <br> Puppets <br> Exploring shadow puppets through the work of Lotte Reiniger. | created by Barbara <br> Hepworth. <br> Topic 1: Skills <br> Lesson 4-Painting: Paul <br> Cézanne <br> Exploring the use of | Topic 1: Architecture Lesson 6 - Monument Exploring famous monuments such as 'The Monument to the Great Fire of London', 'The Holocaust | Topic 1: Make my Voice Heard Lesson 4-Guernica 1: Pablo Picasso <br> Exploring the use symbolism and tone in the work of Pablo Picasso ('Guernica'). |
|  |  | Topic 2: Human Form <br> Lesson 3 - Skulls <br> Exploring the use of symbolism in Damien Hirst's 'Cornucopia'. | Topic 2: Prehistoric Art Lesson 1Painting: Tints and Shades Exploring blending tones through the work of Diego Velázquez | colour and brush stroke technique in the work of Paul Cézanne ('Mont Sainte-Victoire'). <br> Topic 1: Skills Lesson 5Drawing: Still Life | Memorial in Berlin', 'The Column of Marcus Aurelius', 'The Sphinx of Giza' and 'Spomeniks'. | Topic 1: Make my Voice Heard Lesson 6 - Clay Sculpture Exploring the political messages attached to sculptures created by David |

## Art and Design Skills Progression Map

| Knowledge of Creative Works | Topic 2: Landscapes using Different Media <br> Lesson 1 - Shape: Abstract <br> Compositions <br> Exploring the work of Beatriz Milhazes - identifying the main shapes used (ovals and circles) and exploring the use of shape (using shapes within shapes and overlapping). <br> Topic 2: Landscapes using Different Media Lesson 2 Seaside Landscape <br> Exploring the use of narrative in seaside images produced by different artists - 'Le Lavandou' by Pierre-Auguste Renoir 'Boy on the Sand' by Joaquín Sorolla; 'Summer Day at the South Beach of Skagen' by Peder Severin Krøyer. <br> Topic 2: Landscapes using Different Media Lesson 3-Beach Texture <br> Exploring the use of texture in the work of Vincent Van Gogh ('Fishing Boats on the Beach at Saintes-Maries-de-la-Mer'). <br> Topic 2: Landscapes using Different Media Lesson 4 Shades of Colours of the Sea Exploring the use of tints and shades in seaside images produced by different artists - 'Le <br> Lavandou' by Pierre-Auguste Renoir; 'Boy on the Sand' by Joaquín Sorolla; ‘Summer Day at the South Beach of Skagen' by Peder Severin Krøyer. <br> Topic 2: Landscapes using Different Media Lesson 5 Painting Over Texture Exploring the use of tints and shades in the work of Vincent <br> Van Gogh ('Fishing Boats on the | Topic 2: Human Form <br> Lesson 5 - Opie Style <br> Portraits <br> Exploring the use of line in portraits by Julian Opie. <br> Topic 2: Human Form <br> Lesson 6 - Clothes Peg <br> Figures <br> Exploring the way in which craftsperson Edwina Bridgeman makes figures from objects. <br> Topic 3: Sculpture and Mixed Media Lesson 4 - Multimedia Superheroes Part 1 Exploring the pop art produced by Roy Lichtenstein ('Explosion' and 'Whaam!'). <br> Topic 3: Sculpture and Mixed Media Lesson 5-Multimedia Superheroes Part 2 <br> Exploring the dot matrix effect in the work of Roy Lichtenstein ('Explosion'). | ('An Old Woman Cooking Eggs'). <br> Topic 2: Prehistoric Art <br> Lesson 6 - Hands on a <br> Cave Wall <br> Exploring cave paintings through <br> famous works such as 'Cueva de las Manos'. <br> Topic 3: Craft Lesson 5-Weaving Other Materials Exploring the use of different materials in the work of Ann Roth. | Exploring the works of still life artist Giorgio Morandi ('Still Life with Bottle', 'Still Life (Natura morta)' and 'Still Life'). <br> Topic 1: Skills Lesson 6Learning about the Work of a Curator I can work in a group to select and choose objects and create a collection or exhibition of them. <br> I can connect this to a career in the creative and cultural industries. <br> Topic 2: Sculpture Lesson 5- El Anatsui Exploring the use of recycled materials, colour and shape in the work of El Anatsui ('Ink Splash II'). <br> Topic 2: Sculpture Lesson 6- Sokari Douglas Camp <br> Exploring the use of recycled materials and political messages in sculptures created by Sokari Douglas Camp ('Europe supported by Africa and America' and 'All the World is Now Richer (Memorial Proposal)'). <br> Topic 3: Every Picture Tells a Story Lesson 2 My Parents Exploring the use of formal elements and narrative David Hockney's 'My Parents'. | Topic 2: Design for a Purpose Lesson 1 - Design: Little Inventors <br> Exploring the inventions of Dominic Wilcox ('One Foot Taller' glasses). <br> Exploring the way in which Leonardo da Vinci "invented" objects hundreds of years ago which could not be made then, but, with advances in technology, have since been realised. <br> Topic 2: Design for a Purpose Lesson 2 - Coat of Arms <br> I know about the context of design throughout human history. <br> Topic 2: Design for a Purpose Lesson 3 Designing Spaces Exploring the use of shape, pattern and colour in the designs of Morag Myerscough and Luke Morgan (Children's hospital in Sheffield and the Orangery in Wakefield). <br> Topic 3: Every Picture Tells a Story Lesson 3- Clacton Pigeon Mural: Banksy Exploring the political messages within the work of Banksy ('Clacton Pigeon Mural') and relate this to current affairs and British Values. <br> Topic 3: Every Picture Tells a Story Lesson 4 - Inspired by Rorschach Exploring the Rorschach method through the work of Andy Warhol ('Rorschach'). | Shrigley ('Really Good') and Mark Wallinger ('Ecce Homo'). <br> Topic 2: Still Life Lesson 1Learning About the Work of Edward Hopper <br> Exploring the fundamental principles employed when analysing artworks through the work of Edward Hopper ('Nighthawks'). Vincent Van Gogh ('Starry Night') and Hieronymus Bosch ('L'Escamoteur'). <br> Topic 2: Still Life Lesson 2Still Life Composition Exploring the still life works of Paul Cezanne's 'Still Life with Apples', Jaromír Funke's 'Composition - glass and ball', and Ben <br> Nicholson's '1946 (still life)'. <br> Topic 2: Still Life Lesson 3Charcoal Still Life <br> Exploring the still life works of Paul Cezanne's 'Still Life with Apples', Funke's 'Composition - glass and ball', Ben Nicholson's '1946 (still life)' and Ibere Bassanti Camargo's 'Still Life 15'. <br> Topic 2: Still Life Lesson 5Still Life in Colour <br> Exploring the use of colour in the work of Paul Cezanne ('Still Life with Apples'). <br> Topic 3: Photography Lesson 1- Painting: Impressionism Exploring the motivations and techniques of famous impressionist painters such as Renoir, Degas, Cézanne and Monet and post-impressionist painters such as Van Gogh, Seurat and Gauguin. |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |

## Art and Design Skills Progression Map



## Art and Design Skills Progression Map

| Evaluating Creative Works | Recognising and describing key features of their own work and the work of others. <br> Sharing their opinion of the work of others. | Expressing clear preferences in terms of creative works and giving reasons for their preferences using the language of art (formal elements). | Reflecting on their work in order to develop it. <br> Discussing art using increasingly sophisticated language (formal elements). | Using their own and other's opinions of their work to identify how to develop their work. <br> Building a more complex vocabulary when discussing art (formal elements). | Regularly analysing and reflecting on their progress, taking account of intentions and opinions. <br> Developing a more precise use of the language of art when discussing their own work and the work of others. |
| :---: | :---: | :---: | :---: | :---: | :---: |

Giving reasoned
evaluations of both evaluations of both , their own and others' work which takes account of the starting points, intentions and context behind the work.

Using the language of art precisely to give an in-depth evaluation of artworks.

