Year Two Curriculum Information

Spring Term 2019 to 2020

English	Text work	Fiction	Explore the role of inference in fiction through books and film. Listening and responding to stories. Retelling a wide range of stories, asking and answering questions. Writing sentences with different forms, planning and saying out loud. Participate in discussion, give well- structured narratives, participate in role-play, ask questions to enhance understanding. Plan, edit and write their own versions of a traditional tale, with roles reversed. Extend writing using adjectives and adverbs. Use the correct verb tenses in independent writing. Consolidate understanding of punctuation and apply with increasing confidence in own writing. Write for different purposes, evaluate own and others writing.
		Non fiction	Enjoy listening and responding to poems in a range of different ways. Explore poetic language and identify adjectives and verbs in a poem. Draft, edit and compose their own poems and read them aloud. Use progressive form of verbs in the present and past tense to mark actions in progress. Revise verbs: recognise that verbs take many forms and establish that many forms of the verb involve more than one word, e.g. was swimming. Find information and explore the layout of explanation texts. Plan and write their own explanation texts based on a model.

Sentence work: Use suffixes; 'ful, less and ness'. Investigate spelling patterns and generate their own spelling rules.

Maths

Understand and use terms and vocabulary associated with position, direction and movement. Know standard units for length, capacity, mass and temperature. Measure weight using standard and non-standard units. Tell the time to the nearest quarter of an hour using analogue and digital clocks. Understand the relationship between seconds, minutes and hours. Tell the time in multiples of 5 minutes (to and past the hour). Work with tally charts and block graphs to represent data relating to time and measure. Weigh items using 100g weights using scales marked in multiples of 1kg or 100g. Measure capacity in litres and in multiples of 100ml. Recognise all coins, know their value and use them to make amounts; recognise £5, £10, £20 notes; make amounts using coins and notes. Write amounts using £ and p notation and begin to add amounts together crossing in to £s. Make the same amount using different combinations of coins.

Solve addition and subtraction calculations using measure, time and coins and compare amounts, mass and time using <, > and = symbols.

Science

Growing Plants:

Explore how seeds and bulbs grow into mature plants. Investigate what plants need to grow, find out and describe how plants need water, light and a suitable temperature to grow and stay healthy. Discover where seeds come from by investigating fruits and seeds in their local environment. Observe and sort seeds and recognise how some plants are able to grow from bulbs. Plant a variety of seeds, describing how they grow and observe their growth.

Working Scientifically, children will observe seeds and plants using simple equipment. Ask simple questions about what plants need to grow and perform simple tests recognising that their questions can be answered in different ways. Observe and measure the growth of the plants over time.

Working Scientifically, children will use observable features to identify and classify living and non-living things. They will ask questions and use their observations and ideas to suggest answers to their questions.

Living Things:

In this unit children will make comparisons between things that are alive, things that are not alive, and things that were once alive. They will sort and compare animals, plants and non-living things and will

	create a list of features of living things. Children will notice that living things have offspring which resemble their parents and that they themselves grow into adults which reproduce. Children will order the stages of growth of humans from birth to old age. They will complete their Quest by imagining they are curators of a museum where they will curate an exhibition on living things, and design an information board for an exhibit comparing living, not living and never living things.				
RE:	Use stories from the Bible to explore Jesus' Miracles and increase the children's awareness that Jesu was an extraordinary person. Explore why Jesus is special and what a Miracle is. Use specific stories including the Stilling of the Storm, Miraculous Catch of Fish, Feeding of the Five Thousand, Jesus Turns Water into Wine and Jesus Walks on Water. Explore the period leading up to Easter and the significance of Jesus' life and death in the Christian calendar.				
Computing	Creating & sharing digital artefacts - creating digital artefacts - Narrated movie using Google Earth Collecting, Exploring and Recording data - data, data representation and presentation - Graphs and Pie charts.				
PE	Gymnastics: children focus on increasing their range of basic gymnastic skills. They create simple sequences of 'unlike' actions on the floor, e.g. roll, jump and a shape. They then transfer what they learn on the floor to apparatus. In gymnastics as a whole, children use skills and agilities individually, in combination and in sequence, with the aim of showing as much control and precision as possible.				
History	Learn about the lives of significant individuals in the past who have contributed to national and international achievements.				
	Know where the people and events they study fit within a chronological framework.				
	Compare aspects of life in different periods.				
Geography	Describe different types of weather, make observations and understand changes around them. Understand weather data from pictures, words and symbols. Understand why weather changes and know that there are different types of wind that bring about these changes. Understand that there are four seasons in the UK. Know the parts of the UK and the capital cities.				
Art	Skills: Repeated patterns, weaving a picture, taking rubbings, frottage and making patterns with clay. We will be looking at the work of Max Ernst and taking inspiration from his work.				
DT	Designing and making their own puppets. Looking at textiles, planning and construction of their own puppets.				
Music	Explore tempo in voice and classical music. Identify and describe changes in tempo. Continue to devel listening and performing skills. Use voices and instruments to perform class song with accurate timing use an increasing range of related vocabulary.				